21st Century Learning Project Template (Backwards by Design)

Stage 1. Brainstorm
Title of Project:
Subjects/Curricular Topics:
Grade(s): Dates:
Resources:
*Text resources (novels, resource books, storybooks, anthologies, articles, etc.)
*Digital resources (websites, web 2.0 tools, etc.)
*Community resources (guest speakers/field trips)
*Multimedia resources (songs, movies, videoclips, artifacts, kits, etc.)
21 st Century Skill Development Areas:
*Critical Thinking/Problem Solving:
*Communication:
*Collaboration, teamwork and leadership:
*Creativity/Innovation
*Computing/Digital Literacy:
*Cross Cultural Understanding:
*Career/Life Skills:

Stage 2: Desired	Results
Established Goals/Big Ideas	
Understandings/Learning Outcomes Students will understand that	Big Question/Problem
Students will know	Other Essential Questions
Students will be able to	Academic Vocabulary

Stage 3: Assessment Evidence		
Product/Performance/Purpose, Standards/Criteria for Success		
Formative Assessments:		
Summative Assessments:		
Other Assessment Evidence		
Other Assessment Evidence		

Stage 4 - Learning Plan	
Introduction of Unit/Introductory Activity	
Instructional Strategies	
Learning Activities (to support various Learning Styles)	
Learning Activities (to support various Learning Styles)	
Conclusion of Unit/Culminating Activity	
Special Considerations, Accommodations and Differentiation:	
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